业务需求建模 教学大纲

Business Requirements Modelling

Subject Syllabus

一、课程信息 Subject Information

课程编号:	3100213003	开课学期:	3
Subject ID		Semester	
课程分类:	专业教育 PA	所属课群:	工程能力 EA
Category		Section	
课程学分:	3.5	总学时/周:	56/16
Credit Points		Total Hours/Weeks	
理论学时:	56	实验学时:	0
LECT. Hours		EXP. Hours	
PBL 学时:	0	实践学时/周:	0
PBL Hours 开课学院: College	东北大学 悉尼智能科技学院 Sydney Smart Technology College Northeastern University	PRAC. Hours/Weeks 适用专业: Stream	计算机科学与技术 CST
课程属性: Pattern	必修 Compulsory	课程模式: Mode	引进 UTS
中方课程协调人: NEU Coordinator	范宽 Kuan Fan	成绩记载方式:	百分制 Marks
	71		
先修课程: Requisites	C 程序设计基础 Fundamentals of C Programming		
英文参考教材: EN Textbooks	IIBA (2015), A Guide to the Business Analysis Body of Knowledge, BABOK (any version).		
中文参考教材: CN Textbooks	掌握需求过程 第三版 Suzanne Robertson James Robertson 人民邮电出版社		
教学资源: Resources	https://lms.cloudcampus.com.cn/courses/16		
课程负责人(撰写人):	范宽	提交日期:	9/27/2022
Subject Director	Kuan Fan	Submitted Date	8/27/2023
任课教师(含负责人): Taught by	Dr. Mukesh Prasad、 Associate Prof. Asif Gill、Dr. Mahira Mohamed Mowjoon、Dr. Muhammad Atif Qureshi、范宽、刘立卿 Kuan Fan、Liqing Liu		
审核人:	韩鹏	批准人:	史闻博
Checked by	7 1747	Approved by	> , 11 11√
		批准日期:	单击或点击此处输
		Approved Date	入日期。

二、教学目标 Subject Learning Objectives (SLOs)

注: 毕业要求及指标点可参照悉尼学院本科生培养方案,可根据实际情况增减行数

Note: GA and index can be referred from undergraduate program in SSTC website. Please add/reduce lines based on subject.

Trotter Gir and maen can be rere		raduate program in 55 re website. I lease add/reduce files based on subject.
整体目标: Overall Objective	景和需求, (来自于 义系统要之 题、设计 生合作和注 够进行跨等 Cultivate s engage, i perspective uncertainti environme Cultivate solving, c component Cultivate s work as communic	ntal, economics etc.) to define the system requirements. students' modeling ability. The students apply problem design and decision-making methodologies to develop its, systems and processes to meet specified requirements. tudents' ability to collaborate and communicate. The students
	1-1	正确定位利益相关者,了解他们的需求,在系统开发过程中获取其相关需求 Identify stakeholders, understand their needs, and learn what/how to capture requirements in the system development process.
(1) 专业目标:	1-2	确定并应用有助于理解业务系统工作流程的建模和分析技术工具 Apply modelling and systems analysis techniques that help understand the working of a business system
Professional Ability	1-3	通过软件需求规范 (SRS) 记录各种需求 Document and specify various requirements via Software Requirements Specification (SRS)
1-4		使用多种系统分析技术构建各种模型用以分析指定系统和用户需求。 Develop various models using a range of systems analysis techniques to analyze and specify system and user requirements.
(2)德育目标: Essential Quality	2-1	培养具有不畏困难、不惧失败、锲而不舍、敢于尝试、迎难而上的精神,并在学习过程中培养自己的细心和耐心的勇气和精神 Cultivate the spirit of not fearing difficulties or failure, perseverance, daring to try, and cultivate their own careful and patient courage and spirit in the process of learning

2-2		培养团队精神,具有合作意识。	
		Cultivate team spirit and have a sense of	cooperation.
		理解业务需求建模教育对提高自主创	川新能力,建设创
		新型国家的重要意义。	
	2.2	Understand the significant meaning	s of engineering
	2-3	communication education in improvi	ng the ability of
		independent innovation and	building an
		innovation-oriented country.	
		了解主要矛盾和次要矛盾,在面对复	杂问题的时候要实
		事求是、抓住主要矛盾	
	2-4	Understand the main contradiction	and secondary
		contradiction, seek truth from facts ar	·
		contradiction in the face of complex prol	• •
		培养工程思维,理解建模意义	
	2-5	Cultivate engineering thinking and unde	rstand the meaning
		of modeling	
		了解业务需求建模对于社会经济发展、	区域安全的重要
		意义	
	2-6	Be aware of the significant meanings of	of BRM in society
		development and district security	of Billy in society
) H 10 10	₩ □ 1= ⊢ ₩	· ·	0
		i业要求的对应关系 Matrix of GA & SI	T
毕业要求 GA	<u> </u>	指标点 GA Index	教学目标 SLOs
		2-1: 能够应用数学、自然科学和工程	
		科学的基本原理、方法和手段,分析、	
		识别、表达本专业相关的复杂工程问	
		题;	
		2-1:Capable of analyzing, identifying	
2 、问题分析:能够应	;田粉学	and formulating the major-related	
自然科学和工程科学	,	complex engineering problems using	
理、方法和手段,识别		the basic principle of mathematics,	
并通过文献研究分析		natural sciences and engineering	
问题,以获得有效结论		sciences;	
2. Problem Analysis		2-2: 能够应用数学、自然科学和工程	1-1, 1-2, 2-1,
formulate, research lite	•	科学的基本原理、方法和手段,针对	
•		实际复杂工程问题设计针对性的技	2-2, 2-3
analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences		术方案,并综合运用文献、科学理论	
		和技术手段予以解决。	
		2-2:Capable of designing specific	
		technical solutions for complex	
and engineering science	28.	practical engineering problems using	
		the basic principle of mathematics,	
		natural sciences and engineering	
		sciences, and solving the problem by	
		academic literature, scientific theory	
		and techniques.	

	2.1 能够设计科型未去则担义有力应	
	3-1: 能够设计针对本专业相关复杂实际问题的解决方案;	
	3-1: Capable of designing solutions to	
	complex practical problems related to	
	this major;	
 3、设计/开发解决方案 :能够设	3-2: 能够对不同设计方案进行比较和	
	优化,在工作各环节中具有创新意识	
计针对复杂实际问题的解决方案。如此满足特克需求的系统		
案,设计满足特定需求的系统、	和批判意识,善于发现、分析、系统	
单元或流程,并能够在设计环节中,在积分的	表述和解决实际问题。	
中体现创新意识,考虑社会、健康、安全、社会、文化以及及	3-2: Capable of comparing and	
康、安全、法律、文化以及环境	optimizing different design schemes,	
等因素。	having a sense of innovation and	
3. Design/Development of	criticism in all aspects of work, and be	1-1, 1-3, 1-4,
Solutions : Design solutions for	good at discovering, analyzing,	2-3, 2-4, 2-5
complex practical problems and	systematically elaborating and solving	
design systems, components or	practical problems.	
processes that meet specified	3-3: 能够在设计和开发的各个环节中	
needs with appropriate	综合考虑社会、健康、安全、法律、	
consideration for public health,	文化以及环境等因素。	
and safety, cultural, societal and	3-2: Capable of comparing and	
environmental considerations.	optimizing different design schemes,	
	having a sense of innovation and	
	criticism in all aspects of work, and be	
	good at discovering, analyzing,	
	systematically elaborating and solving	
	practical problems.	
	4-1: 能够基于科学原理并采用科学方	
	法,在本专业相关理论指导下对复杂	
4、研究:能够基于科学原理并	实际问题设计实验进行研究;	
采用科学方法对复杂实际问题	4-1: Capable of design experiments on	
进行研究,包括设计实验、分析	complex problems with scientific	
与解释数据、并通过信息综合得	knowledge and research methods of	
到合理有效的结论。	this major;	
4. Investigation: Conduct	4-2: 能够结合本专业知识对实验数据	
investigations of complex	进行分析与解释,设计并优化实验方	1-2, 1-3, 2-4,
problems using research-based	案,并通过信息综合得到合理有效的	2-5, 2-6
knowledge and research methods	结论。	
including design of experiments,	4-2: Capable of analyzing and	
analysis and interpretation of	interpreting the experimental data,	
data, and synthesis of information	designing and optimizing the	
to provide valid conclusions.	experimental schemer with the	
	knowledge of this major; reasonable	
	and effective conclusions are obtained	
A	through information synthesis.	
5、使用现代工具:能够针对复	5-1:能够对本专业相关复杂工程问题	1-3, 1-4, 2-1,

杂实际问题, 开发、选择与使用	进行建模与分析,理解获取相关信息	2-3, 2-5
恰当的技术、资源、现代信息技	参数的必要性与基本方法,并理解其	
术工具,包括对复杂实际问题的	局限性;	
预测与模拟,并能够理解其局限	5-1: Capable of modeling and	
性。	analyzing complex engineering	
5. Modern Tool Usage: Create,	problems related to the major,	
select and apply appropriate	understanding the necessity and basic	
techniques, resources and modern		
engineering and IT tools,	information parameters, and their	
including prediction and	limitations;	
modeling, to complex practical	5-2 熟悉解决本专业相关复杂实际问	
problems, with an understanding	题所需的技术和资源, 能够运用现代	
of the limitations.	信息技术进行文献检索和资料查询,	
	获取专业解决方案	
	5-2: Familiar with the technology and	10 10 11
	resources required to solve complex	1-2, 1-3, 1-4,
	practical problems related to the major,	2-5, 2-6
	capable of using modern information	
	technology to conduct document	
	retrieval and data query, and obtaining	
	professional solutions.	
	指标点 6-1: 能够基于本专业相关背	
	景知识进行合理分析,评价计算机相	
6、工程与社会:能够基于本专	关工程实践和复杂工程问题解决方	
业相关背景知识和相关法规标	案对社会、健康、安全、法律以及文	
准进行合理分析,评价本专业工	化的影响;	
程实践和复杂工程问题解决方	6-1: Capable of analyzing and	
案对社会、健康、安全、法律以	evaluating the social, health, safety,	
及文化的影响,并理解应承担的	legal and cultural impact of	
责任。	computer-related engineering practices	
6. The Engineer and Society:	and complex engineering problem	1-3, 1-4, 2-1,
Apply reasoning informed by	solutions based on the relevant	2-2, 2-3
contextual knowledge to assess	background knowledge of the major;	
societal, health, safety, legal and	指标点 6-2: 理解本专业工程实践和	
cultural issues and the consequent	相关行业工程问题解决方案对社会、	
responsibilities relevant to	健康、安全、法律以及文化应承担的	
professional engineering practice	责任。6-2: Understanding of the social,	
and solutions to complex	health, safety, legal, and cultural	
1	, ,	
engineering problems.	responsibilities of engineering	
	practices and solutions to engineering	
	problems in the relevant industry.	
7、环境与可持续发展:能够理	7-1:了解本专业相关的环境与可持续	
解和评价针对本专业相关复杂	发展方针政策和法律法规, 理解工程	1-1, 1-2, 2-1,
工程问题的工程实践对环境、社	实践中所应承担的责任。	2-2
会可持续发展的影响。	7-1: Understanding of the relevant	

7. Environment and Sustainability: Understand and evaluate the sustainability and impact of professional engineering work in the solution of complex engineering problems in societal and environmental contexts.	environmental and sustainable development policies, laws and regulations related to the major, and understanding of the responsibilities that should be taken in engineering practice.	
9、个人与团队: 能够在多学科背景下的团队中承担个体、团队成员以及负责人的角色。 9. Individual and Teamwork: Function effectively as an individual, and as a member or leader in diverse teams and in multi-disciplinary settings.	指标点 9-1: 能够认识团队协作的重要性,具有强烈的团队协作意识和能力、卓越的组织管理能力、较强的表达能力和人际交往能力。 9-1: Recognition of the importance of teamwork, a strong sense and capability of teamwork, excellent organization and management skills, outstanding expression and interpersonal skills.	1-3, 1-4, 2-4, 2-5
10、沟通: 能够就本专业复杂工程问题与业界同行及社会公众进行有效沟通和交流,包括撰写报告和设计文稿、陈述发言、清晰表达或回应指令。具备一定的国际视野,能够在跨文化背景下进行沟通和交流。 10. Communicate effectively on complex engineering activities with the engineering community and society at large, such as being able to comprehend and write effective reports and design documentation, make effective presentations and give and receive clear instructions. Be able to communicate in a cross-cultural context with an International vision.	指标点 10-1: 能够就计算机领域相关复杂工程问题与业界同行及社会公众进行有效沟通和交流,能够通过口头或书面方式实现有效表达。 10-1: Capable of effectively communicating and communicating with industry peers and the public on complex practical issues related to the computer sciences, and effective expression through oral or written forms.	1-1, 1-3, 2-1, 2-2
11、项目管理与财务:理解并掌握工程管理原理与经济决策方法,并能在多学科环境中应用。 11. Project Management and Finance: Demonstrate knowledge and understanding of engineering management principles and	指标点 11-1: 掌握基本的工程管理原理和经济决策方法,能对计算机相关领域的新技术、新应用进行技术分析和比较; 11-1: Master of basic engineering management principles and economic decision-making methods, and capable	1-1, 1-4, 2-5, 2-6

economic decision-making and	of analyzing and comparing new
apply these to one's own work as	technology and applications in
a member and leader in a team, to	computer-related fields;
manage projects and in	指标点 11-2: 具有良好的组织、管理
multi-disciplinary environments.	和领导能力,能够将本专业相关工程
	管理原理与经济决策方法应用于多
	学科环境中。
	11-2: Good skills on organization,
	management and leadership, and
	Capable of applying relevant
	engineering management principles
	and economic decision-making
	methods in the multidisciplinary
	environment.

三、教学内容 Content (Topics)

注:以中英文填写,各部分内容的表格可根据实际知识单元数量进行复制、扩展或缩减 Note: Filled in both CN and EN, extend or reduce based on the actual numbers of knowledge unit

(1) 理论教学 Lecture

知识单元序号: Knowledge Unit No.	1		支撑教学目标 SLOs Supporte		1-1、2-6
知识单元名称 Unit Title	业务需求建构 Subject Out Modelling(BF	line and		Business	Requirements
知识点: Knowledge Delivery	Modelling (B)	vhat is in	volved in the subjec	et Business	s Requirements
Tano mongo Denvery	理解业务需求 Understand th		祖 Business Analyst (B.	A)	
	了解:	业务需求			
W 1-1-	Recognize		s requirement scenario)	
学习目标:	7W A7	业务需求			
Learning Objectives	理解:		Business Analysis		
	Understand	业务需求 What is	K建快 Business Requiremen	ts Modellir	ng (BRM)
<i>4</i> . → □ □	了解业务需求建模对于社会经济发展、区域安全的重要意义				
德育目标	Be aware of the significant meanings of BRM in society developmen			ty development	
Moral Objectives	and district security				
重点:	定义利益相关者				
Key Points	Who are Stakeholders				

	定义需求
What are Requirements	
定义业务需求建模	
What is Business Requirements Modelling	
难点:	找到利益相关者
Focal Points	Who are Stakeholders

知识单元序号:	2		支撑教学目标:	1-1, 2-3
Knowledge Unit No.	2		SLOs Supported	1-1 \ 2-3
知识单元名称	需求过程			
Unit Title	Requirements	Process		
	系统开发过程			
	System Devel	opment P	rocess	
知识点:	需求过程			
Knowledge Delivery	Requirements	Process		
	相关利益人员	员分析		
	Stakeholders .	Analysis		
	了解: Recognize	Underst	求过程的阶段以及每个的 and the stages/phases of a	Requirements Process
	2		vities and tasks within each	
学习目标: Learning Objectives	理解: Understand	Underst	统开发过程中的"需求证 and "Requirements Proce ment process	
	掌握:	理解如何	何定义相关利益人员	
	Master	Identify	Stakeholders and underst	and who they are
	理解业务需求建模教育对提高自主创新能力,建设创新型国家的			
法 女 口 七	重要意义。			
德育目标	Understand th	he signifi	cant meanings of engin	eering communication
Moral Objectives	education in	improvir	ng the ability of indepe	endent innovation and
	building an innovation-oriented country.			
	敏捷开发过程			
重点:	Agile System Development Process			
Key Points	需求过程			
	Requirements Process			
难点:	不同利益相关者之间的区别			
Focal Points	Why are there differences between stakeholders			

知识单元序号:	2	支撑教学目标:	1-2、2-4
Knowledge Unit No.	3	SLOs Supported	1-2, 2-4
知识单元名称	需求启发		
Unit Title	Requirements Elicitation	on	
知识点:	需求启发过程		

Knowledge Delivery	Requirements Elicitation Process		
	需求启发工具		
	Requirements	Elicitation Techniques	
	了解: Recognize	了解系统升级前后的业务需求差异 Understand the differences between requirements elicitation for existing systems vs the new system	
学习目标:	理解: Understand	为特定的系统选择合适的需求启发工具 Identify appropriate technique for eliciting requirements for a given system and situation	
Learning Objectives		从利益相关者或其他资源获得业务需求 Plan for and carry out elicitation of requirements from stakeholders and other sources 掌握不同需求启发工具的优缺点 Understand the benefits and drawbacks of different elicitation techniques	
德育目标 Moral Objectives	了解主要矛盾和次要矛盾,在面对复杂问题的时候要实事求是、抓住主要矛盾 Understand the main contradiction and secondary contradiction, seek truth from facts and grasp the main contradiction in the face of complex problems		
重点: Key Points	Requirements Elicitation Process 需求启发过程		
难点: Focal Points	需求启发工具 Techniques for eliciting requirements		

知识单元序号:	4	支撑教学目标:	1-1 , 1-2 , 2-5
Knowledge Unit No.	4	SLOs Supported	1-15 1-25 2-3
知识单元名称 Unit Title	需求分析——过程建	模 is - Business Process M	Modelling
知识点: Knowledge Delivery	业务流程 Business Processes 业务流程建模 Business Process Mode 业务流程建模工具 BI BPMN – A Process Mode	PMN	

学习目标: Learning Objectives	了解: Recognize	建模对业务系统的重要性 Appreciate how modelling techniques can help to understand the working of business systems.		
	理解: Understand	针对特定系统和用户需求的建模要求 Discover how modelling can be used to specify system and user requirements.		
	掌握: Masters	使用 BPM 建模,理解建模后的系统业务流程,并给予分析 Discover how Business Process Model (BPM) can be used to model, analyze and understand the business processes in an organization.		
德育目标 Moral Objectives		推,理解建模意义 gineering thinking and understand the meaning of		
重点: Key Points	需求分析与建模 Requirements Analysis & Modelling			
难点: Focal Points	使用 BPMN 进行业务过程建模 Business Process Modelling using BPMN			

知识单元序号:	5		支撑	堂教学目标:	1 1 1	-2, 2-4
Knowledge Unit No.	3		SLOs	Supported	1-1\\	-2\ 2-4
知识单元名称	需求分析-数:	据建模				
Unit Title	Requirements	Analysis -	- Data Model	ling		
	数据建模					
知识点:	Data Modellin	ng				
Knowledge Delivery	实体关系图(1	ERD)				
	Entity Relatio	nship Dia	agram (ERD))		
	了解: Recognize	Appreci		modelling	techniques ness systems	can help
学习目标: Learning Objectives	理解: Understand	Discove	定系统和用 er how mode r requiremen	elling can b	建模要求 e used to spe	ecify system
掌握 Maste		予分析 Discove be used	er how Entit	y Relations analyse a	的系统业务》 hip Diagram nd understar	(ERD) can
德育目标 Moral Objectives	了解主要矛盾 住主要矛盾 Understand th					

	truth from facts and grasp the main contradiction in the face of
	complex problems
重点:	需求分析与建模
Key Points	Requirements Analysis & Modelling
难点:	ERD 数据建模
Focal Points	Data Modelling using ERD

知识单元序号:			支撑教学目标:	10 10 00			
Knowledge Unit No.	6		SLOs Supported	1-2、1-3、2-3			
知识单元名称	软件需求规范 (SRS) 和敏捷开发						
Unit Title	Software Req	uirement	Specification (SRS) and	Agile Development			
	软件需求规范	艺 (SRS)					
知识点:	Software Req	uirement	Specification (SRS)				
Knowledge Delivery	敏捷开发						
	Agile Develop	oment					
	了解:	评估用。	户故事以及优先级				
	. , , , ,	Underst	and how user stories are	estimated and			
	Recognize	prioritiz	prioritized				
 学习目标:	理解:	根据用	户故事发现软件需求				
Learning Objectives	Understand	Discover how user stories can be used to specify					
Learning Objectives	Understand	software requirements					
	掌握:	敏捷和	传统软件需求规范 (IEE	E SRS) 之间的区别			
		Understand the difference between agile and traditional					
	Master software requirement specification (IEEE SRS)						
	理解业务需求建模教育对提高自主创新能力,建设创新型国家的						
 徳育目标	重要意义。						
Moral Objectives	Understand th	Understand the significant meanings of engineering communication					
Worar Objectives	education in	improvir	ng the ability of indepe	endent innovation and			
	building an innovation-oriented country.						
	软件需求规范内容和结构						
重点	SRS content and structure						
Key Points	传统软件需求规范与用户故事 (敏捷方法)						
	Traditional IEEE SRS vs User Stories (Agile approach)						
难点:	软件需求规范 (SRS)						
Focal Points	Software Requirements Specification (SRS)						

知识单元序号:	7	支撑教学目标:	1-2 到 1-4、2-1
Knowledge Unit No.	1	SLOs Supported	1-2 到 1-4、 2-1
知识单元名称	敏捷开发与用户故事		
Unit Title	Agile Development and User Stories		
知识点: Knowledge Delivery	重要性)	南、验收测试、评估、 Guidelines、Acceptanc	

	Prioritisation Estimation of effort Importance)				
	基于用户故事的敏捷开发				
	Agile Development with User Stories				
	了解:	用户故事中的验收测试			
	Recognize	Acceptance Tests in User Stories			
	理解:	评估用户故事及确定优先级			
学习目标:	型牌. Understand	Understand how user stories are estimated and			
Learning Objectives	Understand	prioritised.			
	掌握:	基于用户故事确定软件需求			
	手症: Master	Discover how user stories can be used to specify			
	Master	software requirements			
	培养具有不長	是困难、不惧失败、锲而不舍、敢于尝试、迎难而上的			
 徳育目标	精神,并在学习过程中培养自己的细心和耐心的勇气和精神				
, _ , , , , , ,	Cultivate the spirit of not fearing difficulties or failure, perseverance,				
Moral Objectives	daring to try, and cultivate their own careful and patient courage and				
	spirit in the process of learning				
	传统建模方式				
	Traditional ar	pproach VS Agila Davalonment			
* L	Traditional approach VS. Agile Development				
重点:		目的、指南、验收测试、评估、优先级、工作量估算、			
Key Points	重要性)				
	User stories(Purpose, Guidelines, Acceptance Tests, Estimation,				
	Prioritisation Sestimation of effort Importance)				
	基于用户故事进行敏捷开发				
Focal Points					
1 ocai i oints	Agile Development with User Stories				

, X X H			1 10 17 57 - 1-			
知识单元序号:	8		支撑教学目标:	1-2 到 1-4、2-3		
Knowledge Unit No.	O		SLOs Supported	122,11,23		
知识单元名称	基于 UML 的	的面向对象	象模型 - 用例建模			
Unit Title	Object-Oriente	ed Models	with UML- Use Case Mod	lelling		
	结构化分析与	可面向对象	象分析			
	Structured An	alysis and	d Object Oriented Analysis	s		
知识点:	统一建模语言(UML)					
Knowledge Delivery	Unified Modelling Language (UML)					
	用例建模					
	Use Case Modelling					
		面向对	象 (OO) 建模对理解业务	各系统的作用		
兴 刁日标.	了解:	了解: Appreciate how Object Oriented (OO) modelling				
学习目标:	Recognize techniques can help to understand the working of					
Learning Objectives		business systems				
	理解: 系统规范的重要性,以及面向对象技术对特性系统					

	Understand	用户需求建模		
		Discover why system specifications are important and how OO modeling can be used to specify systems and user requirements		
	掌握: Master	使用面向对象分析技术进行用例建模 Use object-oriented system analysis techniques to develop a system model (Use Case Model)		
德育目标	理解业务需求 重要意义。	求建模教育对提高自主创新能力,建设创新型国家的		
Moral Objectives	Understand the significant meanings of engineering communication			
J 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1 1	education in improving the ability of independent innovation and			
	building an innovation-oriented country.			
	结构化分析 Structured An	alysis		
重点:	面向对象分析	Ť		
Key Points	Object Orient	ed Analysis		
	统一建模语言(UML)			
	Unified Mode	elling Language (UML)		
难点:	用例建模与描述			
Focal Points	Use Case Mod	delling and Narrative		

知识单元序号:	9		支撑教学目标:	1 2 21 1 4 2 2		
Knowledge Unit No.	9		SLOs Supported	1-2 到 1-4、2-3		
知识单元名称	基于 UML 的面向对象模型 – 类模型					
Unit Title	Object-Oriente	ed Models	with UML - Class Model	ling		
知识点: Knowledge Delivery	类图组件 Components of a Class Diagram 类之间的关系(关联、聚合、组成、泛化) Relationship between Classes(Associations 、 Aggregation 、 Composition、 Generalisations) 类图规则					
	Rules for Clas			夕至统始加田		
	プ & カ		象 (OO) 建模对理解业			
	了解:		ate how Object Oriented			
	Recognize	-	ies can help to understand	d the working of		
学习目标:		business	s systems			
Learning Objectives	系统规范的重要性,以及面向对象技术对特性系统和					
	理解:	理解: 用户需求建模				
	Understand Discover why system specifications are important and					
how OO modeling can be used to specify syst						

		user requirements		
	掌握:	使用面向对象分析技术构建类图		
	事证. Master	Use object-oriented system analysis techniques to		
	Master	develop a system model (Class Diagram/Model)		
	理解业务需求	求建模教育对提高自主创新能力 ,建设创新型国家的		
 徳育目标	重要意义。			
Moral Objectives	Understand the	he significant meanings of engineering communication		
Wiorar Objectives	education in improving the ability of independent innovation and			
	building an innovation-oriented country.			
	类图组件			
重点:	Components of	of a Class Diagram		
Key Points	类之间的关系	系(关联、聚合、组成、泛化)		
	Relationship between Classes(Associations, Aggregation,			
	Composition Generalisations)			
难点:	类图规则			
Focal Points	Rules for Class Diagram			

知识单元序号:	10		支撑教学目标:	1-2 到 1-4、2-2
Knowledge Unit No.	+h=		SLOs Supported	
知识单元名称	基于 UML 的	的面向对象	象模型 – 基于时序图的交	互模型
Unit Title	Object-Oriente	ed Models	with UML - Interaction M	odelling
	时序图			
bu \ I	Sequence diag	gram		
知识点: Knowledge Delivery	交互模型			
	Interaction M	odelling		
		时序图	的应用场景及分类	
	了解: Recognize	T., 4 43		
			ive graph application	scenarios and their
		classific	cation	
知识点:		类图和	时序图之间的关系	
Knowledge Delivery	理解:	Relation	nship between Class Di	agram and Sequence
	Understand	Diagran	-	agram and bequence
		Diagran		
	掌握:	基于时	序图的交互模型	
	Master	Interacti	ion Modelling with Sequen	nce Diagrams
德育目标	培养团队精神	申,具有^	合作意识。	
Moral Objectives	Cultivate team spirit and have a sense of cooperation.			
	时序图的概念、目的、组件、消息			
重点:	Notations, purpose, components, messages of sequence diagrams			
Key Points	类图和时序图之间的关系			
	Relationship between Class Diagnons and Converse Diagnons			
	Relationship between Class Diagram and Sequence Diagram			

	基于时序图的交互模型
Focal Points	Interaction Modelling with Sequence Diagrams

知识单元序号:			支撑教学目标:		
Knowledge Unit No.	11 SLOs Supported 1-2 到 1-4、2-1			1-2 到 1-4、2-1	
知识单元名称	基于 UML 的面向对象模型 – 状态和事件模型				
Unit Title	Object-Oriented Models with UML - State and Event Modelling				
	类和对象				
	Classes and Objects				
	状态与事件模型	<u> </u>			
知识点:	State and Event	Modelli	ng		
Knowledge Delivery	使用状态转换图	图对状态	和事件建模		
	State and Event	Modelli	ng with State Transition D	Diagrams	
	状态转换图的	UML 语	法		
	UML Syntax for	State T	ransition Diagram		
	了解: 状态和事件的定义				
Recognize Understand the definition of states and ever				and events	
学习目标:	理解: 状态和事件模型(状态转换图)				
Learning Objectives					
	掌握: 使用 UML 建立状态转换图				
Master UML Syntax for State Transition Diagram				Diagram	
	培养具有不畏困难、不惧失败、锲而不舍、敢于尝试、迎难而上的				
 徳育目标			培养自己的细心和耐心		
Moral Objectives	_		ot fearing difficulties or i	-	
	daring to try, and cultivate their own careful and patient courage and				
	spirit in the process of learning				
	状态与事件模型				
重点:	State and Event Modelling				
Key Points	建立状态转换图				
难点:	UML Syntax for State Transition Diagram				
Focal Points	使用状态转换图构建状态和事件模型				
	State and Event Modelling with State Transition Diagrams 使用 UML				

四、教学安排 Teaching Schedule

注: 可根据实际情况增减行数

Note: Please add/reduce lines based on subject.

教学内容 Teaching Content		学时(周) Hour(Week)			
		实验	课外实践	集中实践	
	LECT.	EXP.	PBL	PRAC.	
业务需求建模课程介绍					
Subject Outline and Introduction to BRM	4				
需求过程	4				
Requirements Process	4				
需求启发	4				
Requirements Elicitation	4				
需求分析——过程建模					
Requirements Analysis - Business Process	4				
Modelling					
需求分析-数据建模					
Requirements Analysis - Data Modelling	4				
软件需求规范 (SRS) 和敏捷开发					
Software Requirement Specification (SRS) and Agile	6				
Development					
敏捷开发与用户故事					
Agile Development and User Stories	6				
基于 UML 的面向对象模型 - 用例建模					
Object-Oriented Models with UML- Use Case	6				
Modelling					
基于 UML 的面向对象模型 – 类模型	6				
Object-Oriented Models with UML – Class Modelling					
基于 UML 的面向对象模型 – 交互模型					
Object-Oriented Models with UML – Interaction	6				
Modelling					
基于 UML 的面向对象模型 – 类模型	6				
Object-Oriented Models with UML - State and Event					
Modelling					
总计 Total	56				

五、教学方法 Teaching Methodology

注: 可根据实际情况增减行数或修改内容

Note: Please add/reduce lines or revise content based on subject.

勾选 Check	教学方法与特色 Teaching Methodology & Characters
Ø	多媒体教学:基于信息化设备的课堂教学

	Multi-media-based lecturing
M	实践能力传授: 理论与行业、实际案例相结合
	Combining theory with industrial practical problems
M	课程思政建设: 知识讲授与德育相结合
	Knowledge delivery with ethic education
M	PBL 教学:问题驱动的分组学习与交流
<u>V</u>	Problem-based learning
	其他:单击或点击此处输入文字。
	Other:单击或点击此处输入文字。

六、成绩评定 Assessment

注: 可根据实际情况增减行数或修改内容

Note: Please add/reduce lines or revise content based on subject.

考核环节:	平时 Behavior	环节负责人:	刘立卿、范宽
Assessment Content	The Benavior	Director	Liqing Liu、Kuan Fan
给分形式:		课程总成绩比重	
	百分制 Marks	(%):	20%
Result Type		Percentage (%)	
考核方式: Measures			表现和出席综合评定 er's questions, question

考核环节:	短测试	环节负责人:	刘立卿、范宽
Assessment Content	Short Quizzes	Director	Liqing Liu, Kuan Fan
给分形式:	百分制 Marks	课程总成绩比重(%):	150/
Result Type	日分型 Warks	Percentage (%)	15%
考核方式: Measures	包括 10 个短测试,每 This assessment item i Each quiz is worth 10%	ncludes 10 individual op	pen-book short quizzes.

考核环节: Assessment Content	需求分析报告 Requirements Analysis Report	环节负责人: Director	刘立卿、范宽 Liqing Liu、Kuan Fan
给分形式: Result Type	百分制 Marks	课程总成绩比重(%): Percentage (%)	20%
	每组最多6名学生,具	」 以组为单位根据案例给E	L 出需求分析报告,报告
考核方式: Measures	包括业务流程模型、数 不包括图表、参考文章	数据模型和数据字典。	设告字数最多 1000 字 ,

This assignment will require a group of maximum 6 students to assess the Case Study and for the group to produce a report containing Business Process Model, Data Model and Data Dictionary. The recommended word limit for this assignment is maximum 1000 words excluding diagrams, bibliography and appendices.

考核环节: Assessment Content	面向对象需求分析报告 OO Requirements Analysis	环节负责人: Director	刘立卿、范宽 Liqing Liu、Kuan Fan
给分形式: Result Type	百分制 Marks	课程总成绩比重 (%): Percentage (%)	30%
考核方式: Measures	每组最多 6 名学生,案例 组为单位完成一份面向对 基于用户故事与用例的功 求分析。报告字数最多 30 This assignment will require the same case study as Assand produce a report con requirements using user a requirements as parts of recommended word limit f excluding diagrams, bibliog	象需求分析报告, 能性需求分析和基 000字,不包括图表 re a group of maxim signment 1 (Require taining several UM stories and use cas software requirement for this assignment is	报告包括 UML 图表、 于 SRS 的非功能性需 長、参考文献和附录。 um 6 students to assess ments Analysis Report) L diagrams, functional es, and non-functional ent specifications. The maximum 3000 words

考核环节:	小组答辩	环节负责人:	刘立卿、范宽
Assessment Content	Group presentation	Director	Liqing Liu, Kuan Fan
44 V T/ -44		课程总成绩比重	
给分形式: Result Type	百分制 Marks	(%):	15%
Result Type		Percentage (%)	
	每组成员根据给定方案和	任务分工参加答辩,	,答辩过程中对所给出
	的解决方案、相关的 UML 模型和需求建模给予解释,同时建立面		
	向对象和软件架构思想。学生在答辩过程中展示工程管理能力和对		
	团队所作贡献。符合学术英语答辩原则。		
考核方式:	Each group member should participate in this presentation according to		
Measures	the group project contribution, to describe and explain by the solutions		
Wiedsules	and related UML and requirement modelling, additionally student		
	should have the sense of the OO design and software architecture.		
	Furthermore, student should show the project management ability and		
	teamwork distribution part in this presentation. All presentation should		
	follow the academic English presentation principles.		

七、改进机制 Improvement Mechanism

注: 未尽事宜以教学团队以及学院教学指导委员会商定为准。

Note: Matters not covered in this file shall be determined by TAB of SSTC, NEU.

教学大纲改进机制 Subject Syllabus Improvement Mechanism					
考核周期(年):	4	修订周期(年):	4		
Check Period (YR)	4	Revise Period (YR)	4		
	课程负责人根据课程	教学内容与人才培养目	标组织课程团队讨论		
	并修改教学大纲,报	分管教学工作副院长审核	该后由执行院长批准。		
改进措施:	The subject coordinato	r shall be responsible for	the syllabus discussion		
Measures	and improvement, and	the revised version shall	be submitted to deputy		
	dean (teaching affairs) for reviewing then to executive dean for				
	approval				
成绩说	平定改进机制 Assessme	ent Improvement Mecha	anism		
考核周期(年):	1	修订周期(年):	1		
Check Period (YR)	1	Revise Period (YR)	1		
	课程负责人根据课程	教学内容、课堂教学效务	果以及成绩分布,对课		
□ □ 上 上 上 上 上 上 上 上 上 上 上 上 上 上 上 上 上 上 上	程教学方法和成绩评定环节进行改进,并同步优化评定办法。				
改进措施: Measures	The subject coordinator shall revise the syllabus based on the teaching				
Measures	content, effect and result distribution while optimize the assessment				
	measures.				